

4.3 Landscape Design: Goals

1. ENABLE ACCESS TO THE UNIVERSITY OF THE SUNSHINE COAST EXPERIENCE

GOAL 1
 Create opportunities for social interaction, outdoor classes, and individual study or contemplation within a safe environment which acknowledges Crime Prevention Through Environmental Design (CPTED) principles.

GOAL 2
 Provide strong visual and pedestrian links with each adjoining boundary and adjoining areas beyond so as to physically and visually integrate the landscape with its immediate context.

GOAL 3
 Create a memorable and easy to navigate experience of arrival to the campus which leads to defined major vehicle routes emphasised by avenue planting.

GOAL 4
 Define pedestrian routes through pavement types and widths, providing a high level of amenity through pavement selection, lighting, furniture and soft landscaping along major routes and landscape trails.

2. DELIVER HIGH QUALITY TEACHING, LEARNING & GRADUATE OUTCOMES

GOAL 5
 Provide formal landscape spaces that support a variety of activities in close proximity to buildings, courtyards and entrances.

GOAL 6
 Create a sense of address and orientation, as well as opportunities for informal resting and meeting areas at building entrances and at entries to major internal spaces such as student services facilities and large lecture theatres.

4. DEVELOP UNIVERSITY OF THE SUNSHINE COAST FOR A SUSTAINABLE FUTURE

GOAL 7
 Develop a campus landscape which minimises water use, protects the adjacent national park environment, enhances biodiversity, creates habitat for indigenous fauna, utilises indigenous flora and minimises energy and non-renewable resource use.

GOAL 8
 Build on the University's existing water collection, filtration and re-use systems to maintain a high level of water conservation within the campus landscape. Express the campus water system as a major visual element within the landscape.

GOAL 9
 Develop a landscape character beyond the central building zone which mediates between the more formal campus landscapes and the broad-acre bushland landscapes. This landscape type should integrate activities and spaces associated with movement corridors, car parks, sports fields and associated buildings, as well as passive recreation.

GOAL 10
 Create a landscape which provides habitat for local fauna and has high biodiversity values. This bushland landscape should build on the translocation zone to the south-east of the campus and enhance opportunities for environmental science research, contemplation and strolling.

GOAL 11
 Develop a hierarchy of primary and secondary spaces within the overall campus which includes the open campus green, major activity zones, minor courtyards, building entry forecourts, parkland nodes, and open parkland and bushland.

GOAL 12
 Retain and augment tree planting which provides shade, a sense of scale and supports the defined character zones across the campus. Differentiate between a mix of exotic and native trees within the main building precinct, and a mix of native and regionally indigenous species in the wider parkland and bushland areas.